

Synonym Rummy Card Game

Color-Coded Version

This is a fun card game for 2 or more players. It's played just like regular Rummy. These cards are color coded with a different color border on each set of 4 synonyms. This is helpful for younger kids as they learn the words and their meanings.

Object of the Game :

The object of the game is to be the first player to lay down all cards in his/her hand plus a discard.

Game Pieces:

Print the files synonym1.pdf through synonym6.pdf onto card stock. Then turn those pages over and print synonym-back.pdf on the back of each. Cover with clear contact paper or have them laminated. You should then have 52 math cards and 2 wild cards.

How to Play:

It's played just like regular Rummy. The cards are shuffled and then 7 cards are dealt to each player. The remainder of the cards are placed down as the "draw" pile. Player 1 draws one card from the draw pile. If he/she can use it to build a set, it is held. If not, it is laid down in a "discard" pile, and the next player can either pick up that card (but only if it can be used to lay down a complete set) or pick a card from the draw pile. At the end of each turn a card that is not needed is placed in the discard pile.

To lay down sets of cards, each player needs a minimum of 3 cards (or a total of 4 cards) with synonyms – words with the same meaning (or by using a wild card to substitute for a card that is missing in the set). Each player, along with laying down a set of cards, can also lay down the 4th card of another players set to be counted with their own cards. Playing stops with the first player to lay down all cards in his/her hand plus a final discard. The winner is the player who laid down the most “sets”.

Variation: Instead of counting the number of sets laid down, a running score can be kept for the number of cards laid down, and the winner is the first player to reach a pre-determined score.

Have fun!!

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