

# Math Rummy 2 Card Game

(Addition & Subtraction)

This is a fun card game for 2 or more players. It's played just like regular Rummy.

## Object of the Game:

The object of the game is to be the first player to reach a pre-determined score.

## Game Pieces:

Print the files card-deck2-1.pdf through card-deck2-6.pdf onto card stock. Then turn those pages over and print card-deck7.pdf on the back of each. Cover with clear contact paper or have them laminated. You should then have 52 math cards and 2 wild cards.

## How to Play:

It's played just like regular Rummy. The cards are shuffled and then 7 cards are dealt to each player. The remainder of the cards are placed down as the "draw" pile. Player 1 draws one card from the draw pile. If he/she can use it to build a set, it is held. If not, it is laid down in a "discard" pile, and the next player can either pick up that card (but only if it can be used to lay down a complete set) or pick a card from the draw pile. At the end of each turn a card that is not needed is placed in the discard pile.

To lay down sets of cards, each player needs a minimum of 3 cards with math problems that equal the same number (or by using a wild card to substitute for a card that is missing in the set). Each player, along with laying down a set of cards, can also lay down the 4th card of another player's set to be counted with their own cards. Playing stops with the first player to lay down all cards in his/her hand plus a final discard. The score is kept by counting how many cards are laid down in front of each player. The winner is the first player to reach a pre-determined score.

*Variations:* Score can be kept by totaling the "answers" on the cards, so that getting card sets with a higher answer would result in higher scores. Also as practice, you can subtract the answers of the cards left in the player's hand from the total of the card sets laid down.

Have fun!!

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